

# The Kingdom of Northern Lights Of Amtgard



## Corpora

This Corpora is a set of bylaws for which to govern Amtgard: Northern Lights (also referred to in this document as “The Kingdom of Northern Lights” or “Northern Lights”) and all the lands beholden to it. The community of lands is meant to use this document for the purposes of running this Kingdom, it is meant as a living document for which we can continue to clarify and correct as situation arrives within our borders. All members of Northern Lights are welcomed and encouraged to read, understand, and assist in making sure our Corpora is as clear and effective as possible.

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**1.0. Membership - Membership is divided into two classes**

1.1. General Membership

- 1.1.1. Membership is limited to persons who have signed a waiver in the current calendar year and
- 1.1.2. Attend official meetings and events in groups and locations officially recognized by the Kingdom of Northern Lights.
- 1.1.3. This is a non-voting membership.
- 1.1.4. May only be a member of a single land within the Kingdom at any given time.

1.2. Member in Good Standing

1.2.1. Requirements for Member in Good Standing

- 1.2.1.1. Must attend, sign-in and interact in accordance with the Credits and Levels section of the Amtgard Rules of Play at least six times in the previous six months, within the Kingdom of Northern Lights.
- 1.2.1.2. Must be 14 years of age or older.
- 1.2.1.3. Must be dues paid.
  - 1.2.1.3.1. Dues are \$12.00 for 6 months.
- 1.2.1.4. May only be a member of a single land within the Kingdom at any given time.

1.2.2. Privileges of a Member in Good Standing

- 1.2.2.1. May vote in elections and meetings of the Althing.
- 1.2.2.2. May run for office if they meet the requirements for the given position.

**2.0. Offices of the Kingdom**

2.0.1. Per the Amtgard Rules of Play (ROP) the Monarchy of the Kingdom of Northern Lights shall be made up of the following officers:

- (i) Monarch,
- (ii) Regent,
- (iii) Prime Minister (PM),
- (iv) Champion
- (v) Guild Master of Reeves (GMR)

2.0.2. Requirements to run for office.

- 2.0.2.1. Must be 18 years of age by the time they assume office.
- 2.0.2.2. Kingdom Officers must have completed one term at the land level.
- 2.0.2.3. A Member can only declare for one office at a time.
- 2.0.2.4. Declaration for any given office must be made during a 30-day period that begins 60 days prior to the pertinent Election and ends 30 days prior to the pertinent Election. Declarations must be made in a public forum.
- 2.0.2.5 Reign plans will include the following for each office:

2.0.2.5.1 Monarch

- (i) Relic Distribution
- (ii) Althings
- (iii) Midreign
- (iv) Coronation
- (v) Weaponmaster
- (vi) Dragonmaster
- (vii) Crown Laureate Trials and Warskill events
- (viii) All necessary elections
- (ix) Any other event dates that may be pertinent and available
- 2.0.2.5.1.1. All events must include the tentative dates
- 2.0.2.5.1.2. Land level Monarch candidates will not be required to include Weaponmaster or Dragonmaster events

#### 2.0.2.5.2. Regent

- (i) An outline of how they plan to run the Dragonmaster event
- (ii) An outline of how they plan to run the Crown Laureate Cultural event
- (iii) Examples of Arts and Sciences events they plan to run
- (iv) Examples of how they plan to foster Arts and Sciences in the Kingdom/Land

2.0.2.5.2.1. Land level Regent candidates will not be required to include the Dragonmaster event

#### 2.0.2.5.3. Champion

- (i) An outline of how they plan to run the Weaponmaster event
- (ii) An outline of how they plan to run the Warskill event
- (iii) Examples of battlegames they intend to run

2.0.2.5.3.1. Land level Champion candidates will not be required to include the Weaponmaster event

2.0.2.6. Must meet the following criteria two (2) weeks prior to the election.

2.0.2.6.1. Must be a Member in Good Standing per Section 1.2

2.0.2.6.2. Must have passed a Reeves test in the lands of the Northern Lights within the last six (6) months with a score of 75% or better.

2.0.2.6.3. Must have passed a Corpora test in the lands of the Northern Lights within the last six (6) months with a score of 75% or better.

#### 2.0.3. Elections

2.0.3.1. Elections for the Monarch, Regent, and Champion will be two weeks before Coronation.

2.0.3.2. Elections for the Prime Minister and Guild Master of Reeves will be two weeks before Midreign.

2.0.3.3. The Guild Master of Reeves will be elected from among the Members of the Reeves Guild.

2.0.3.4. Elections will be conducted in accordance with Section 5.2.

#### 2.0.4. Term of Office

2.0.4.1. All offices are held for six months.

2.0.4.2. No person shall hold an office for more than two consecutive terms.

#### 2.0.5. Succession of Office

2.0.5.1. Should the Monarch leave office for any reason the Regent shall take the office of Monarch.

2.0.5.2. Should the Regent, Prime Minister, Champion or Guild Master of Reeves leave office for any reason, the Monarch shall appoint another to hold the office as a pro tem officer.

2.0.5.2.1. The appointed pro tem officer must:

- (i) Be a Member in Good Standing,
- (ii) Be ratified by majority in a meeting of the Althing within one month of appointment.

2.0.5.2.2. If the Althing does not ratify the appointment, then a special election is held to choose a new pro tem officer from volunteering eligible Members in Good Standing.

#### 2.0.6. Removal from Office

2.0.6.1. An Officer can be removed from office for noncompliance by a 2/3 vote of the Althing.

2.0.6.2. Non-compliance is defined

- (i) as non-attendance for 4 weeks in a row or 8 total weeks in a term

(ii) non-performance of the duties or responsibilities of the office to which they are elected.

2.0.7. The following offices may not be held concurrently: Monarch, Regent, Prime Minister, Champion and Guild Master of Reeves.

2.0.8. Should an individual in one of these positions decide to run for another office, they shall step down from their position by the Crown Qualifications Event prior to the election except in the event their term ends before or the same day they would assume office.

2.0.9. No two elected officers with fiduciary responsibility to the same group may reside in the same residence (Note: Land and Kingdom levels are considered different groups for this clause.)

2.0.10. Officers are not required to pay dues during their term.

2.0.10.1. Existing dues that have already been paid will be suspended until the Officer steps down from office at which time the remainder of their dues will be accounted for.

2.0.11. The duties and responsibilities of all officers extend to land officers except where limited by the Corpora.

2.0.12. Officers may become eligible to receive a title for excellence in office after their term is complete. (See Appendix A: Honors and Awards)

## **2.1. Monarch**

### 2.1.1. Duties and Responsibilities

2.1.1.1. Shall chair meetings of the Althing and Circle of Monarchs.

2.1.1.2. Shall preside over and conduct all in-game ceremonies and functions.

2.1.1.3. The Monarch shall make available to the populace in a public forum a schedule of events for their reign no later than two weeks after they take office.

2.1.1.3.1. This calendar shall include (at minimum) dates for

- (i) Relic Distribution
- (ii) Althings
- (iii) Midreign
- (iv) Coronation
- (v) Weaponmaster
- (vi) Dragonmaster
- (vii) Crown Laureate Trials
- (viii) All necessary Elections
- (ix) Any other event dates that may be pertinent and available.

2.1.1.4. The Monarch shall have the power to resolve any in-game issues not covered by the Corpora.

2.1.1.4.1. The Monarch, with joint agreement of either the Prime Minister or the Guildmaster of Reeves may make any necessary temporary rulings until the issue may be voted on at the next Althing.

2.1.1.4.2. If the next Althing is more than four weeks following the ruling, an Althing must be scheduled within 30 days.

2.1.1.4.3. If the issue in question regards any one of these three individuals, the other two will make said ruling.

2.1.1.5. Shall hold a seat on the Board of Directors during their term.

2.1.1.6. At the start of their term, the Monarch shall sign a contract that states their fiduciary responsibility to the corporation or land.

2.1.1.7. Each Monarch shall be held personally responsible for funds in their care and shall make amends should those funds turn up missing.

2.1.1.8. The Monarch may spend 10% of the treasury every month to run the group; this does not require a vote of the Althing.

2.1.1.9. All land Monarchs shall be active members on the “NL Circle of Monarchs Facebook page”; until such time as they step down from office or the Facebook page is no longer being used as a communication forum by the NL Kingdom and land Monarchs.

2.1.1.9.1. The Admin of the NL Circle of Monarchs Facebook page shall be the current Kingdom Monarch.

#### 2.1.2 Honors, Titles and Awards

2.1.2.1. The Monarch may award any honor, title, or award outlined in the ROP or Appendix A.

2.1.2.2. Only the Monarch may remove (strip) an honor, title, or award as outlined in Appendix A.5.3.

2.1.2.3. May create new honors and awards in keeping with their duties that do not conflict/compete with the established ladder awards. (Per current Award Standardization)

2.1.2.4. Is required to provide a list of awards, titles and honors given to the Prime Minister no later than two weeks following presentation of awards for entry in to the ORK.

2.1.2.5. Land Monarchs are limited in the level of awards given by Section 8.2.

## **2.2. Regent**

#### 2.2.1 Duties and Responsibilities

2.2.1.1. Responsible for fostering the Arts and Sciences in the Kingdom of Northern Lights.

2.2.1.2. Shall be responsible for running the Dragonmaster competition during their reign.

2.2.1.3. Shall be responsible for running the Crown Laureate Trials.

#### 2.2.2 Honors, Title and Awards

2.2.2.1. The Regent may give out the following awards: Lion, Rose, Smith, Dragon, Owl, Garber, Crown, and other awards as outlined in Appendix A.

2.2.2.2. May create new honors and awards in keeping with their duties that do not conflict/compete with the established ladder awards (per current Award Standardization)

2.2.2.3. Is required to provide a list of awards, titles and honors given to the Prime Minister no later than two weeks following presentation of awards for entry in to the ORK.

2.2.2.4. Land Regents are limited in the level of awards given by Section 8.2.

## **2.3. Prime Minister (PM)**

#### 2.3.1 Duties and Responsibilities:

2.3.1.1. Is responsible for running the Voting Process as outlined in section 5.3.

2.3.1.2. Within two weeks of receipt of the awards lists from the Monarch and Regent, will enter all awards given into the ORK.

2.3.1.3 The Prime Minister shall serve in the capacity of group treasurer.

2.3.1.4. Must keep records of attendance and active members.

2.3.1.4.1. Required to enter attendance into the ORK within two weeks of the event/park day.

2.3.1.4.2. All physical sign in sheets must be kept for at least five (5) years.

2.3.1.4.3. Once a term, must print out annual ORK reports of each land and keep them indefinitely.



2.3.1.4.4 Will update a player's ORK profile within two weeks of receipt of notification from the Guildmaster of Reeves that the player passed a Reeves and/or Corpora test to reflect this information.

2.3.1.5. All Northern Lights Prime Ministers shall be active members on the "NL Prime Ministers Facebook page" until such time as they step down from office or the Facebook Prime Minister page is no longer being used as a communication forum by the NL Kingdom and Land Prime Ministers.

2.3.1.5.1. The Admins of the NL Prime Minister Facebook page shall be the current Kingdom Prime Minister and the current Kingdom Monarch.

#### 2.3.2 Duties as Treasurer

2.3.2.1. At the start of their term, the Prime Minister shall sign a contract that states their fiduciary responsibility to the corporation or land.

2.3.2.2. Each Prime Minister shall be held personally responsible for funds in their care and shall make amends should those funds turn up missing.

2.3.2.3. Maintain and keep accurate records of the group treasury including income and expenditures.

2.3.2.4. Maintain accurate records on the dues paid status of all group members.

2.3.2.5. Land Prime Ministers are responsible for the collection of all dues and fees.

## **2.4. Champion of the Realm**

### 2.4.1 Duties and Responsibilities

2.4.1.1. Responsible for organizing battlegames on days when no predetermined scenarios are scheduled.

2.4.1.2. Shall be responsible for running the Weaponmaster competition during their reign.

2.4.1.3. Shall be responsible for running the Warskill Events.

2.4.1.4. Responsible to ensure that all weapons and armor have been checked for safety and legality before each field day.

2.4.1.5. Shall maintain a lost and found for the organization.

2.4.1.5.1. If lost and found items have not been claimed within 60 days of said item being turned into the Champion (per RCW 63.21.040), the Monarchy shall decide for each item whether to donate said item to a new person or loaner box within Amtgard, auction said item at the next available Amtgard auction, or dispose of said item in a waste receptacle.

### 2.4.2 Honors, Titles and Awards

2.4.2.1. The Champion may give out the following awards: Hunters, Griffins, Orders of Battle, and other awards as outlined in Appendix A.

2.4.2.2. May create new honors and awards in keeping with their duties that do not conflict or compete with the established ladder awards (per current Award Standardization).

2.4.2.3. Is required to provide a list of awards, titles and honors given to the Prime Minister no later than two weeks following presentation of awards for entry in to the ORK.

2.4.2.4. Land Champions are limited in the level of awards given by section 8.2.

## **2.5. Guild Master of Reeves (GMR)**

### 2.5.1. Duties and Responsibilities

- 2.5.1.1. Shall work with the Monarch and Champion to ensure that the rules are applied accurately, fairly, and honestly on the battlefield.
- 2.5.1.2. Shall work with the Champion in checking armor and weapons for safety and legality.
- 2.5.1.3. Must ensure an appropriate number of reeves at any Kingdom of Northern Lights event and ensure that the conduct of reeves is competent and fair.
- 2.5.1.4. Will be the Monarchy's advisor on the rules.
- 2.5.1.5. Will administer and grade the Reeves and Corpora tests.
  - 2.5.1.5.1. Will provide a list of persons who have passed the Reeves and/or Corpora test(s) within two weeks of the passing to the Prime Minister. The list will include the date the person passed the test(s).
- 2.5.1.6. If there is contention over a handbook rule, the Guildmaster of Reeves shall issue a temporary clarification that will be held as official until the next Althing.
  - 2.5.1.6.1. The Monarch has the power to overrule this temporary clarification.

## **3.0. Other Offices**

- 3.0.1. Kingdom officers shall have the ability to create and appoint any offices or ranks that will help them to better perform their duties. Ranks and offices outside those mentioned in this Corpora shall have no powers that override the Corpora.
- 3.0.2. No Guild Master may hold the position for more than two consecutive terms.

## **3.1. Board of Directors**

- 3.1.1. The Board of Directors serves as the business management of the Kingdom of Northern Lights. It will maintain and operate the corporate offices of the organization and will be responsible for ensuring that the organization is operated according to the laws of the United States and applicable state laws. It will also be responsible for the accounting of Kingdom funds and tax status and liabilities. It will also serve as the authority for any dealings that the Kingdom has with individuals or organizations outside the group with whom we want to conduct business.
  - 3.1.1.1. The Board of Directors must secure a site in March for Coronation the following March.
  - 3.1.1.2. The Board of Directors must secure a site in September for Coronation the following September.
  - 3.1.1.3. The Board of Directors must secure a site in June for Midreign the following June.
  - 3.1.1.4. The Board of Directors must secure a site in December for Midreign the following December.
- 3.1.2. The Board of Directors will have no power to change, alter, or otherwise affect the rulebook(s) or Corpora.
- 3.1.3. The Board of Directors shall consist of seven (7) members.
  - 3.1.3.1. Five (5) Members shall be chosen by open ballot to serve in this capacity.
  - 3.1.3.2. Members wishing to serve on the Board of Directors must be a Member in Good Standing of the Kingdom of Northern Lights.
  - 3.1.3.3. The length of service in office will be one (1) year with staggered elections. Two (2) members will be elected in conjunction with Winter Midreign, three (3) members will be elected in conjunction with Summer Midreign. New Board of Directors members will take office at the respective events.
  - 3.1.3.4. People wishing to serve on the Board of Directors may also serve in elected positions. Note that Board of Directors members may not hold Kingdom Monarch or Kingdom Prime

Minister positions and retain their seat on the board. The member will have to step down from the Board of Directors if they gain the Kingdom Monarch or Kingdom Prime Minister office. However, Board of Directors duties are not considered to be in conflict with any other elected duties or positions.

3.1.3.5. A candidate must be at least 18 years old to serve on the Board of Directors.

3.1.4. The remaining two (2) members shall be the Kingdom Monarch and Kingdom Prime Minister.

3.1.4.1. They will automatically hold seats on the Board of Directors during their terms in office.

3.1.5. The Board of Directors shall meet to discuss business not less than once every three (3) months.

3.1.6. The Board of Directors shall choose the following corporate officers from among the Board of Directors. Officers may not be the Kingdom Monarch and/or the Kingdom Prime Minister.

3.1.6.1. President – responsible for setting meeting dates and locations, creating the agenda, and running the meetings.

3.1.6.2. Secretary – responsible for maintaining a mailing address for the Kingdom of Northern Lights, an Amtgard corporation. Shall work with the treasurer under the authority of the Board of Directors to handle all corporate business with all government entities. Shall post the minutes of all Board of Directors meetings on the Kingdom Internet Forum(s) within four (4) weeks of the BOD meeting.

3.1.6.3. Treasurer – shall maintain an accurate record of all corporate income and expenditures, specifically in the case of government audits. Will be required to work closely with the Kingdom Prime Minister in these areas.

3.1.6.3.1. The Treasurer shall be on the Kingdom bank account.

3.1.6.3.2. The Treasurer shall audit the Kingdom books and confirm the disbursement required by the Corpora.

3.1.6.3.3 At the start of their term, the Treasurer shall sign a contract that states their fiduciary responsibility to the corporation. Each Treasurer shall be held personally responsible for funds in their care and shall make amends should those funds turn up missing.

3.1.7. The Board of Directors will work with the Kingdom Monarch and the Kingdom Prime Minister in areas where the group has dealings with various government agencies and their institutions and laws.

3.1.8. A signature from at least one of the BOD officers is required on all legally binding documents.

3.1.9. Scheduled Board of Directors meetings may be closed to the populace, but the minutes of the meetings must be posted to the Kingdom Internet Forum(s) and made available to the populace within four (4) weeks of that meeting.

3.1.10. The Board of Directors has no status in the order of precedence and no jurisdiction over internal group functions.

3.1.11. Members of the Board of Directors should not receive awards or titles for their terms in office. (However, outstanding service above and beyond expectations may receive recognition.)

3.1.12. Board of Directors members may be impeached from the Board of Directors following the same procedure as Kingdom Officers.

### **3.2. Class Guildmasters**

3.2.1. Shall be selected from the corresponding Class Guild by election directly prior to the Midreign event. The winner shall become that Class Guildmaster for a six-month term beginning at the Midreign event.

3.2.2. In order to run for a Guildmaster office one must have received a credit in that class in the six (6) months prior to declaring their candidacy or be a Paragon or Master of that class.

3.2.3. In order to vote in the election of a Guildmaster, one must have received a credit in that class in the six (6) months prior to that election or be a Paragon or Master of that class.

3.2.4. Guildmasters have the following responsibilities:

- 3.2.4.1. To teach new players their class, and to ensure that members of their guild follow the proper rules of the game.
- 3.2.4.2. Monitor their classes and present ideas for improvements and changes to the Monarch and Rules Representative.
- 3.2.4.3. Advise the Monarch if a person has been observed who may be deserving of consideration for the title of Paragon in their class.
- 3.2.5. Guildmasters may be removed from office by a 2/3 vote of all guild Members.

### **3.3. Reeves Guild**

- 3.3.1. Members are those who have passed the Reeves test in the lands of the Northern Lights within the last six (6) months with a score of 75% or better.
- 3.3.2. Though under the jurisdiction of the Monarch and the Guildmaster of Reeves, the Reeves have the following powers over the battlegames:
  - 3.3.2.1. May add newcomers and adjust the teams to balance a game.
  - 3.3.2.2. May call whether a hit on a person is valid or not.
  - 3.3.2.3. May take unsafe people or equipment off the battlefield.
  - 3.3.2.4. May take time off a person's death if they died especially well.
  - 3.3.2.5. May declare the end to a game if play is stagnating.
  - 3.3.2.6. May appropriate additional reeves if they are needed.
- 3.3.3. Reeves are responsible for the following:
  - 3.3.3.1. Must ensure that the games are safe to participants and bystanders.
  - 3.3.3.2. Shall help the participants in their understanding of the games.
  - 3.3.3.3. Shall ensure that the quality of play is honest and in keeping with the spirit of the rules and Corpora.

### **3.4. Rules Representative**

- 3.4.1 Responsible for collecting, collating, and reporting the kingdom's wishes with respect to the Rules Revision Process. (Detailed in the Rules of Play)
- 3.4.2. Members wishing to serve as the Rules Representative must be a Member in Good Standing of the Kingdom of Northern Lights.
- 3.4.3. The length of service in office will be one (1) year, elected and taking office in conjunction with Winter Midreign.
- 3.4.4. People wishing to serve as the Rules Representative may also serve in elected positions.
- 3.4.5. A candidate must be at least 18 years old to serve as the Rules Representative.

### **3.5. Northern Lights College of Arms**

- 3.5.1. Members are those who have passed the Herald's test within the last six (6) months with a score of 75% or better.
- 3.5.2. Members of the College of Arms (Heralds) have the following responsibilities:
  - 3.5.2.1. To inform and educate the populace about heraldry and the functions of the College of Arms.
  - 3.5.2.2. To aid in the creation of new, and the updating of old, Persona, Company, and Household Devices.
  - 3.5.2.3. To document all submitted Persona, Company, and Household Devices.
  - 3.5.2.4. To turn over all documented Persona, Company, and Household Devices to be registered by the Chief Herald.
  - 3.5.2.5. To coordinate with the Prime Minister in order to perform any necessary record updates.
- 3.5.3. Chief Herald of the College of Arms
  - 3.5.3.1. Shall be chosen from the College of Arms by election at Midreign. Members of the College who may vote are those who have passed the Herald's Test with a score of 75% or better as well as the current Chief Herald.

- 3.5.3.2. Shall work with the Monarch and Prime Minister to ensure that Heraldic records and Persona histories are being accurately documented and archived.
- 3.5.3.3. Shall work with the Regent in educating the populace about the Heraldry and its use within the Kingdom.
- 3.5.3.4. Shall be exempt from the Herald's test rule for the duration of their time in office.
- 3.5.3.5. The Chief Herald has the following responsibilities:
  - 3.5.3.5.1. Will ensure that the Heralds are competent and that they are fulfilling their duties fairly.
  - 3.5.3.5.2. Will keep a complete and publicly accessible record of all devices registered within the Kingdom.
  - 3.5.3.5.3. Will be prepared to administer a Herald's test upon request.
  - 3.5.3.5.4. Will be responsible for administering at least one (1) public Herald's test on or before Kingdom Midreign.
- 3.5.3.6. The Chief Herald may be removed by a 2/3 vote of all members of the College of Arms.
- 3.5.3.7. In the case that the Chief Herald vacates their position a replacement shall be appointed, from within the College of Arms, by the Monarch.

### **3.6. Speaker of Knights**

- 3.6.1. Shall be elected from the Knights who are Members in Good Standing of the Kingdom of Northern Lights at Midreign.
- 3.6.2. Shall fulfill the duties of Speaker of Knights as listed in the Northern Lights Circle of Knights Charter where they do not conflict with this document.
- 3.6.3. The Speaker of Knights may be removed as per the Northern Lights Circle of Knights Charter, where it does not conflict with this document.
- 3.6.4. The Speaker of Knights may not hold the office of Kingdom Monarch.

### **3.7. Food Fight Representative**

- 3.7.1. Call for volunteers will be announced on July 1st of each year, and the representative will be appointed by the Kingdom Monarch by the 1st of August.
- 3.7.2. Understand and follow all Food Fight rules set down by the Amtgard Food Fight Committee.
  - 3.7.2.1. Rules may be found on the Amtgard Food Fight Facebook page and at the official website at <http://www.amtgardfoodfight.com/>
- 3.7.3. Organizing and managing a team consisting of at minimum one (1) representative from each land. Example: Nine (9) Lands = Nine (9) land representatives minimum + Kingdom representative
  - 3.7.3.1. Land representatives will be chosen by the land monarch.
- 3.7.4. Educate the Kingdom on what the Food Fight is and why we do it.
- 3.7.5. Work with land representatives in creating ways for people to get involved, organizing events to collect donations in person or online and setting goals for individual lands and the Kingdom as a whole.
- 3.7.6. Tracking all donations within the Kingdom, which is to be reported at the end of the Food Fight, to the Committee.
- 3.7.7. Stepping in to be a representative for lands that do not have one, or if the land is not getting the knowledge/support they need.
- 3.7.8. Selecting an overall organization to donate to, along with smaller local food banks in each of the lands.

## **4.0. Official Organizations**

### **4.1. Northern Lights Circle of Monarchs**

- 4.1.1. The Northern Lights Circle of Monarchs shall consist of all monarchs of the lands of the Kingdom of Northern Lights and the Monarch of the Kingdom of Northern Lights.

- 4.1.2. They shall hold a regularly scheduled meeting at every Coronation and Midreign.
- 4.1.3. Powers of the Northern Lights Circle of Monarchs
  - 4.1.3.1. Acceptance of new lands
    - 4.1.3.1.1. Upon verification of completion of requirements by the Board of Directors and the recommendation of the Kingdom Monarch, the Northern Lights Circle of Monarchs may vote to accept a new land into the Kingdom of Northern Lights assuming all boundary rulings are met with Amtgard Inc and all neighboring Kingdoms.
  - 4.1.3.2. Elevation of Status
    - 4.1.3.2.1. Upon verification of meeting the average attendance requirements outlined in section 8.1 for the next appropriate group size by the Kingdom Prime Minister and the recommendation of the Kingdom Monarch, the Northern Lights Circle of Monarchs may vote to promote a land to the next appropriate level (e.g., Barony or Duchy).
  - 4.1.3.3. Demotion of Status
    - 4.1.3.3.1. Should a land fail to maintain the average attendance requirements outlined in section 8.1 for their group size averaged over the previous twelve months, at the recommendation of the Monarch and verification by the Kingdom Prime Minister, the Northern Lights Circle of Monarchs may vote to demote a land to the previous elevation level.
  - 4.1.3.4. Removal of lands
    - 4.1.3.4.1. Should a land fail to maintain the requirements stated within this Corpora and/or at the recommendation of the Monarch, the Northern Lights Circle of Monarchs may vote to remove a land from the Kingdom of Northern Lights. This decision must be ratified by 2/3 majority vote at the next Kingdom Althing.
      - 4.1.3.4.1.1. For a land to be removed, both the Northern Lights CoM vote, and Althing vote must pass.
- 4.1.4. Northern Lights Circle of Monarchs Voting
  - 4.1.4.1. Unless otherwise stated, all Northern Lights Circle of Monarch votes are determined by a 2/3 majority to pass.
  - 4.1.4.2. At a Northern Lights Circle of Monarchs meeting, every land monarch present, either in person or by proxy, shall have one (1) official vote on each issue.
  - 4.1.4.3. Northern Lights Circle of Monarchs decisions with regards to acceptance and elevation shall be decided by a simple majority vote. Decisions with regards to demotion and removal shall require a 2/3rds vote.
    - 4.1.4.3.1 Decisions with regards to elevation and demotion shall only occur at Winter Midreign. Average attendance will be based on the attendance from the previous December to November.
  - 4.1.4.4. The Monarch of the Kingdom of Northern Lights will have the power to break ties in the Northern Lights Circle of Monarchs vote.

## **4.2. Circle of Knights**

- 4.2.1. Shall be composed of all Knight(s) who are Members of the Kingdom of Northern Lights.
  - 4.2.1.1. Only Knights who are Members in Good Standing of the Kingdom of Northern Lights may vote in Northern Lights Circle of Knights matters.
- 4.2.2. All Northern Lights Knights are expected to follow the bylaws of the "Northern Lights Circle of Knights Charter" where it does not conflict with this document.
- 4.2.3. All changes to the "Northern Lights Circle of Knights Charter" shall be made public within one (1) month after any changes have been made.

## **5.0. Amtgard Government**

### **5.1. Althing**

- 5.1.1. Kingdom Althings shall be scheduled once each month, including one at Kingdom Coronation and Midreign. The Althing will include a monthly financial report. If no one has further business to bring before the group, then the Althing will be adjourned.
- 5.1.2. Land Althings shall be scheduled once each month. Whether it is actually held is subject to group interest and involvement (i.e., If no one has business to bring before the group, then there will be no Althing for that month).
- 5.1.3. An Althing may be called with two (2) weeks' notice.
- 5.1.4. Anyone may attend; only members in good standing may vote.
- 5.1.5. Althing agendas, to include all voting items, must be posted to the Kingdom's internet forum(s) a minimum of two (2) weeks prior to the scheduled Althing. Any non-voting new business may be added to the agenda after posting of the agenda at the discretion of the Monarch.
  - 5.1.5.1. Discuss and enact rule clarifications that do not conflict with the Rules of Play, the agreement with Amtgard Inc. or any ratified agreements of the Interkingdom Circle of Monarchs.
  - 5.1.5.2. Revise and update the Corpora.
    - 5.1.5.2.1. The Corpora may be modified by Althing at Kingdom Midreign or Kingdom Coronation.
    - 5.1.5.2.2. Proposed Corpora changes must be properly worded in the manner in which they will be placed in the Corpora.
    - 5.1.5.2.3. Proposed Corpora changes must include a statement of purpose, identifying the intent of the proposed change(s).
    - 5.1.5.2.4. Proposed Corpora changes must include a statement of cause, identifying reason that the proposed change is necessary.
    - 5.1.5.2.5. Any proposed Corpora changes must be submitted to the Kingdom's internet forum(s) at least four (4) weeks prior to the Althing.
    - 5.1.5.2.6. Proposed Corpora changes must be submitted in PDF format.
  - 5.1.5.3. Discuss and vote on major expenditures of the group treasury.
  - 5.1.5.4. Discuss the future of the Kingdom and its priorities.
  - 5.1.5.5. Unless otherwise stated in this document, Althing items will require a simple majority (greater than 50%) to pass. Any item involved in a tie will have the tie broken by the Monarch.
    - 5.1.5.5.1. Ranked choice voting format, or other alternative voting formats, may be used when comparing similar proposals. The Monarch and Prime Minister will determine the best suited ballot type.
- 5.1.6. Removing Amtgard Officers
  - 5.1.6.1. Requires a 2/3 vote of Members in Good Standing in a Northern Lights Althing to pass.
- 5.1.7. Althing rules of order may be set down by the Monarch. The Champion is responsible for enforcement.
- 5.1.8. The minutes of the Althing meetings, including vote results, must be posted to the Kingdom internet forum(s) and made available to the populace within four (4) weeks of that Althing.
- 5.1.9. An issue voted on at Althing may not be brought up again for at least six (6) months, unless said issue resulted in legal or contractual breach.

## **5.2. Elections**

- 5.2.1. Shall be held by the Prime Minister and the Guildmaster of Reeves.
  - 5.2.1.1. Exception - the Prime Minister election will be held by the Monarch and Guildmaster of Reeves, if the current Prime Minister is running for re-election.
- 5.2.2. The winner of any election requires a simple plurality vote (more votes than the next highest vote-getter).
- 5.2.3. The Monarch shall break any tie votes in an election. (Except in circumstances wherein the Monarch is involved as a candidate, then the Prime Minister shall break the tie.)

## **5.3. Voting Process**

5.3.1. All Members in Good Standing are entitled to voting rights within Kingdom Elections and Kingdom Level Althings.

5.3.2. If a Member in Good Standing is not able to physically attend the Althing or Election, they may cast a vote only per the following guidelines.

5.3.2.1. Members in Good Standing may submit their vote via email (attach signed and completed ballot, or include all information requested on the ballot in the body of the email), or online ballot (Google form or similar) if made available by the Prime Minister, to the Kingdom Prime Minister until midnight, the day before the Althing/election is to take place.

5.3.2.2. The Kingdom Prime Minister will accept physical proxy votes (signed by Member in Good Standing and person who is to act as the proxy, and containing the dates the proxy is valid, not to exceed 10 months and 29 days) up until the physical Althing/election.

5.3.2.3. The Kingdom Prime Minister will accept physical sealed ballots (signed by Member in Good Standing and dated the day the vote was written) up until the physical Althing/election.

5.3.3. No votes of any sort will be accepted after the physical Althing/election (electronic, proxy, sealed ballot, or otherwise).

5.3.4. All ballots and Althing dockets to be voted upon will be posted by either the Prime Minister, the Monarch, or a person appointed by one of them in a public forum no later than nine (9) days prior to the date of the election or Althing at which the items are to be voted upon.

## **6.0. Dues (donations) and Policies of the Treasury**

6.0.1. Dues are \$12 for six (6) months.

6.0.1.1. Chancellors shall remit \$6.00 of each \$12.00 dues payment to the Kingdom Prime Minister at least once every six (6) months at Kingdom Coronation.

6.0.1.2. Receipts will be made available upon request.

6.0.2. The Prime Minister shall serve in the capacity of group treasurer.

6.0.3. The Monarch or Prime Minister may each spend 10% of the treasury every month in order to run the group. The Althing must vote on any larger expenditures of the treasury.

6.0.4. The BOD Treasurer will be required to renew yearly any paperwork pertinent to maintaining our Non-profit and/or Corporate status and is authorized to use Northern Lights funds to pay any fees involved in filing said yearly paperwork.

6.0.4.1. The Kingdom Prime Minister will register this payment in the Kingdom ledger and disclose it to the members of the Kingdom in public forum no later than two (2) weeks after the expense has been paid.

## **7.0. Events**

7.0.1. A copy of all records (contracts, attendance, tournament, arts and sciences, financial, or otherwise) shall be remitted to the Prime Minister no later than two (2) weeks after the close of said event.

### **7.1. Dragonmaster and Weaponmaster Events**

7.1.1. These events may be held at any time, except for the Month of the Crown.

7.1.2. Dragonmaster and Weaponmaster are typically a single day event.

7.1.3. Dragonmaster events will be open to all. The list of A&S categories under Appendix B should serve as a guide to what events should be included in Dragonmaster. Entries may only ever be entered into one (1) Dragonmaster event. Entries that have been used in Crown Laureate Trials may be entered into a single Dragonmaster. Likewise, entries that have been entered into a Dragonmaster may later be used for Crown Laureate Trials. No entry may ever be used for more than one of each type of tournament.

7.1.3.1. The winner of the Dragonmaster will hold the title until the next Dragonmaster event.

7.1.4. Weaponmaster events are open to any who wish to participate.

7.1.4.1. The Weaponmaster will consist of at minimum the following events:



Short Sword - Combatants may use a single Short.

Florentine - Combatants may use two Shorts.

Sword and Shield - Combatants may use one Short and may also have a Small or Medium Shield.

Open - Combatants may use one (1) or two (2) melee weapons and up to one (1) Shield.

Great - Combatants may use a single Great.

7.1.4.2. The volunteer who places highest in the Weaponmaster tournament shall hold the title of Weaponmaster until the next Weaponmaster tournament.

7.1.4.2.1. In the event of a tie in the Weaponmaster tournament, the tied individuals will proceed to a fight-off consisting of one (1) fight in each of the following three (3) categories: Single Sword, Florentine, and Sword and Shield. The winner of two (2) of the three (3) shall win the tie.

7.1.4.2.2. Unless otherwise announced, the Standard Scoring for Warskill events will be based on 5 points for 1st place, 3 points for 2nd place, and 1 point for 3rd place.

7.1.5. More specific rules set for these qualifications, including the events to be held, shall be put out by the sponsor at least two (2) weeks prior to the date(s) set for Weaponmaster.

## **7.2. Midreign Event**

7.2.1. The event where the winners of the Prime Minister and Guildmaster elections take office.

7.2.2. Bid forms shall be taken by the Monarch from four (4) weeks before Midreign until two (2) weeks before Midreign and a winning bid chosen by the end of Midreign for a person or group to run the Midreign event one (1) year following. A panel consisting of the Monarch, Regent, Champion, Prime Minister, and Guildmaster of Reeves shall choose by simple majority vote the winning bid package and announce it in a public forum within two (2) weeks of selection.

## **7.3. Crown Laureate Trials**

7.3.1. The Crown Laureate Trials is typically a single day event and shall be run by the current Regent.

7.3.2. Crown Laureate Trials will be held at least once every six (6) months, at least three (3) weeks prior to the Crown Coronation.

7.3.3. Members wanting to qualify for the winner of the Crown Laureate Trials will be required to score a minimum average of three (3) on a scale of 0-5 over a minimum specified number of cultural entries in the Crown Laureate Trials. The member with the highest average of all those who qualify will be declared the winner of the Crown Laureate Trials.

7.3.3.1. Kingdom or Duchy: Seven (7) entries in five (5) different categories.

7.3.3.2. Barony: Five (5) entries in four (4) different categories.

7.3.3.3. Shire: Two (2) entries in two (2) different categories.

7.3.4. Appendix B: A&S categories to be used unless specified otherwise by the individual(s) running the Crown Laureate Trials.

7.3.4.1. Any changes to these categories must be announced at least four (4) weeks prior to said event.

## **7.4. Warskill Events**

7.4.1. Warskill Events will be held at least once every six (6) months, at least three (3) weeks prior to the Crown Coronation.

7.4.2. The Warskill Events Tourney will consist of five (5) events (called the war events) and shall be run by the current Champion. The war events must include the following:

7.4.2.1. Short Sword - Combatants may use a single Short.

7.4.2.2. Florentine - Combatants may use two Shorts.

7.4.2.3. Sword and Shield - Combatants may use one Short and may also have a Small or Medium Shield.

7.4.2.4. Open - Combatants may use one (1) or two (2) melee weapons and up to one (1) Shield.

7.4.2.5. Great - Combatants may use a single Great.

7.4.3. In the event of a tie in the fighting part of the Warskill Events tournament, the tied individuals will proceed to a fight-off consisting of one (1) fight in each of the following three (3) categories: Single Sword, Florentine, and Sword and Shield. The winner of two (2) of the three (3) categories will in turn win the tournament.

7.4.4. More specific rules for these qualifications, including the events to be held shall be put out by the sponsor at least two (2) weeks prior to the date set for Crown Qualifications.

7.4.5. Unless otherwise announced, the Standard Scoring for Warskill events will be based on 5 points for 1st place, 3 points for 2nd place, and 1 point for 3rd place.

## **7.5. Coronation**

7.5.1. The Event where the winners of the Crown Elections assume office.

7.5.2. Bid forms shall be taken by the Prime Minister or Monarch from the last day of the Coronation event for 30 days and then shall close for a two-week evaluation period.

7.5.2.1 A panel consisting of the Monarch, Regent, Champion, Prime Minister, and Guildmaster of Reeves shall choose by simple majority vote the winning bid package and announce it in a public forum within two (2) weeks of completion of the financial review as outlined in 7.5.3.

7.5.2.2 Should the Monarchy select a bid that needs to be amended, the Monarch or Prime Minister shall return the bid to the listed autocrat to be revised to address issues outlined by the Monarchy team for a period of no more than 72 hours to then be returned with necessary matters outlined in the bid addressed.

7.5.2.3 Should any serious changes (Safety, Fiduciary, Acceptable Events and Major Details that pertain to the running of an event) not be addressed satisfactorily, the Monarchy team may elect by simple majority vote to make the necessary change.

7.5.3. Bids that have passed the Monarchy committee shall pass a review by the Monarchy and BOD for financial feasibility.

7.5.3.1 Being found fiscally sound, autocrat shall have funds released to them one (1) month prior to the event after having signed a fiduciary statement.

7.5.3.2 Should an autocrat need further funding it must be approved through Althing.

## **7.6. The Morrigan Tournament**

7.6.1. The Morrigan Tournament is restricted to players who identify as female/non-binary.

7.6.2. The Kingdom Monarch will select a Member in Good Standing to organize the tournament.

7.6.2.1. The tournament must take place each reign.

7.6.2.2. Tournament Rules including tournament style, time frames, categories, and scoring must be announced at minimum one month before the event.

7.6.3. Should another tournament be happening the same day, the times must be offset to ensure players may participate in both if they so choose.

7.6.4. The tournament must include at minimum the following categories:

7.6.4.1. Single Sword – Combatants may use a single short sword.

7.6.4.2. Florentine – Combatants may use two short swords.

7.6.4.3. Sword and Shield – Combatants may use one short sword and one board up to maximum medium.

7.6.5. The tournament will be scored as follows:

7.6.5.1. First place in any category will give a combatant 6 points

7.6.5.2. Second place in any category will give a combatant 3 points

7.6.5.3. Third place in any category will give a combatant 1 point

7.6.5.4. Each combatants' points will be totaled to determine an overall winner.

7.6.5.4.1. In the event of a tie for overall first place, the combatants will fight best 2 out of 3, with the combatants choosing their weapon combination. Weapon combinations cannot be changed during the tie-breaker.

7.6.6. The overall winner of the tournament will earn the title of “The Morrigan” until the next one takes place.

## **7.7. Invalid Entries into Crown Laureate Trials and Dragonmaster**

7.7.1. The host of Crown Laureate Trials /Dragonmaster has the authority to declare an item as invalid.

7.7.1.1. An invalid item is defined as an item that has been plagiarized, store bought, crafted by a third-party artisan or previously entered into a competition of the same name.

7.7.1.2. The host of the event and the local Regent will be in charge of verification of original works.

7.7.1.3. Host and Regent will have one (1) week from the end of the event to research validity of items entered.

7.7.1.4. Proof must be established to show that the item violates the rules.

7.7.2. Documentation of proof will be filed with the Kingdom Prime Minister.

7.7.3. With proof established, the contestant will be disqualified from the event.

7.7.3.1. Contestant will be barred from entering any Crown Laureate Trials or Dragonmaster events for six (6) months from the filing of the documentation.

## **8.0. Other Amtgard Groups**

8.0.1. This Corpora is written with the Kingdom of Northern Lights in mind. Smaller lands will be governed in the following subsections.

### **8.1. Group size**

8.1.1. Shire - Over 5 people in Average Attendance

8.1.2. Barony - Over 20 people in Average Attendance

8.1.3. Duchy - Over 40 people in Average Attendance

8.1.4. Elevation and demotion of status of lands is covered by section 4.1.3 (Northern Lights Circle of Monarchs)

8.1.5. Attendance is determined by the following:

8.1.5.1. Official "attendance" is the average of each month over the previous twelve months (from December through November.)

8.1.5.2. Unique sign-in (Each individual sign-in counts only once per month)

8.1.5.3. Count local member sign-in only

8.1.5.4. Count from 1st day of the month, until last day, no matter how many times the park meets

8.1.5.5. Count sign-ins from every official local event and every official kingdom event hosted by the park (Battlegame days, fighter practice, Kingdom Weaponmaster, etc.)

### **8.2. Awards and Orders**

8.2.1. Lands may award orders by type up to a maximum level as follows:

8.2.1.1. Shire - third level

8.2.1.2. Barony - fifth level

8.2.1.3. Duchy - seventh level

8.2.1.4. Principality - ninth level

### **8.3. Titles**

8.3.1. Titles of any type, including all masterhoods, are reserved for the Kingdom Monarch to bestow, unless granted expressed permission by the Kingdom Monarch to the land level monarchy.

**8.4. Officers - Land officers are referred to as follows**

Shire	Barony	Duchy	Principality	Kingdom Equivalent
Sheriff	Baron	Duke	Prince	Monarch
Regent	Regent	Regent	Regent	Regent
Chancellor	Chancellor	Chancellor	Chancellor	Prime Minister
Champion	Champion	Champion	Champion	Champion

**9.0. Mundane Laws**

**9.1. General Information**

- 9.1.1. Members are required to obey all federal, state, city, county, and municipal laws.
- 9.1.2. Violations of the law that occur at the Kingdom of Northern Lights functions that endanger members of the Kingdom of Northern Lights, or the public should be reported to the proper authorities.

**9.2. Violations**

- 9.2.1. In the event that an individual should be caught and/or proven guilty of:
  - 9.2.1.1.
    - (i) assault with a deadly weapon (gun, sword, knife, etc.),
    - (ii) possession or trafficking of narcotics,
    - (iii) serving alcohol to a minor, or
    - (iv) any other felony offense on the premises of any Kingdom of Northern Lights sponsored function, that individual may be punished by the kingdom.
- 9.2.2. Punishment may include:
  - 9.2.2.1. Being expelled from the site of the event.
  - 9.2.2.2. An immediate call to the mundane law enforcement officials.
  - 9.2.2.3. Being recommended to Althing to be stripped of all titles and knighthoods as per this Corpora.
  - 9.2.2.4. Termination of membership permanently or for one (1) year, as per this Corpora, at the discretion of the Monarch and Prime Minister and/or Guildmaster of Reeves.
  - 9.2.2.5. Being banned from battlegames, tournaments and events sponsored by the Kingdom of Northern Lights permanently or for one year, at the discretion of the Monarch and Prime Minister and/or Guildmaster of Reeves.
  - 9.2.2.6. Having accounts suspended and/or being banned from Amtgard communication groups sponsored by the Kingdom of Northern Lights, (such as email lists, forums, message boards, websites, Facebook pages, and similar) permanently or for one (1) year, at the discretion of the Monarch and Prime Minister and/or the Guildmaster of Reeves.
- 9.2.3. In the event that an individual should be caught and/or proven guilty of:
  - 9.2.3.1.
    - (i) assault with a non-deadly weapon (fist, stick, flagrant abuse of an Amtgard weapon),
    - (ii) petty theft,
    - (iii) willful destruction of property, or
    - (iv) any other misdemeanor offense on the premises of any Kingdom of Northern Lights sponsored function, that individual may be punished by the Kingdom.
- 9.2.4. Punishment may include:
  - 9.2.4.1. Being expelled from the site of the event.
  - 9.2.4.2. An immediate call to the mundane law enforcement officials.
  - 9.2.4.3. Being recommended to Althing to be stripped of all titles and knighthoods as per this Corpora.

9.2.4.4. Termination of membership for three (3) to six (6) months, as per this Corpora, at the discretion of the Monarch and Prime Minister and/or the Guildmaster of Reeves

9.2.4.5. Being banned from battlegames, tournaments and events sponsored by the Kingdom of Northern Lights for two (2) to six (6) months, at the discretion of the Monarch and Prime Minister and/or the Guildmaster of Reeves.

9.2.4.6. Having accounts suspended and/or being banned from Amtgard communication groups sponsored by the Kingdom of Northern Lights, (such as email lists, forums, message boards, websites, Facebook pages, and similar) for two (2) to six (6) months at the discretion of the Monarch and Prime Minister and/or the Guildmaster of Reeves.

9.2.5 In the event that an individual should be caught and/or proven guilty of:

9.2.5.1.

(i) Flaming: hurtful messages, comments and possibly threats that are sent in the course of an online dispute and are publicly visible.

(ii) Denigration: To criticize so as to besmirch, belittle, degrade, disparage, or defame.

(iii) Cyberstalking: Repeated threats to someone through messaging or,

(iv) any other form of online harassment on the Kingdom of Northern Lights Facebook group and subgroups, that individual may be punished.

9.2.6. Punishment may include:

9.2.6.1. Having accounts suspended and/or being banned from Amtgard communication groups sponsored by the Kingdom of Northern Lights, (such as email lists, forums, message boards, websites, Facebook pages, and similar) for two (2) to six (6) months at the discretion of the Monarch and Prime Minister and/or the Guildmaster of Reeves.

9.2.7. Anyone punished for any violation in this document, or the Rules of Play will be notified by the Monarch, the Prime Minister, or the Guildmaster of Reeves within 24 hours with a description of the punishment, clear reasoning for said punishment, and a description of how to appeal the decision.

### **9.3. Appeals**

9.3.1. Any person subject to any punishment by the kingdom may appeal the decision to the Althing by presenting a petition signed by 20% of the Members in Good Standing to the Althing and receiving a two-thirds vote of the Althing.

9.3.1.1. Any person wishing to appeal will be allowed to appear at the Althing where the vote takes place.

9.3.1.2. Any person punished may request a representative to start a petition for their appeal with the agreement of the Monarch.

9.3.1.3. Both parties will have equal time to state their cases at the discretion of the Monarch, Prime Minister, and Guildmaster of Reeves.

9.3.1.4. All Evidence must be given to the Monarch prior to the appeal.

9.3.1.5. Members who wish to remain anonymous, may send their signed statement of account directly to the Monarch. It is the responsibility of the Monarch to redact the member's name when presenting the statement as evidence.

9.3.1.6. Only the Monarch, Prime Minister, and Guildmaster of Reeves will be allowed to know the identity of personal statements, which would otherwise be anonymous to the public.

9.3.1.7. The Monarch shall create an appeals committee of five (5) people to go through all evidence prior to the appeal.

9.3.1.7.1. The purpose of the appeals committee is to research and verify evidence presented.

9.3.1.7.2. In the event of the verification of an anonymous statement of account, the Monarch would act as the advocate for that person. Any questions or further testimony would need to go through the Monarch, in order to retain anonymity.

9.3.1.8. Other than a COC suspension/ban, any person's punishment may be rescinded with a 2/3rds vote at their appeal Althing.

### 9.3.2. Disclaimer

9.3.2.1. The Kingdom of Northern Lights does not condone any illegal activity or physical violence against any person.

9.3.2.2. The Kingdom of Northern Lights is a non-sectarian, educational organization.

9.3.2.3. Amtgard: Northern Lights, or its designated officers and representatives are not responsible for any injuries, physical or otherwise, sustained while playing Amtgard or attending an Amtgard sponsored event. All members and participants are wholly responsible for their own well-being.

9.3.2.4. Amtgard: Northern Lights hereby agrees to indemnify, defend and hold harmless the board members, its officers, directors, and any employees, from and against all liability, loss, cost, or expense (including attorney's fees) by reason of liability imposed upon Amtgard: Northern Lights or Amtgard, arising out of or related to the organization's activities, whether caused by or contributed to by the members or any other party herein, unless caused by the sole negligence of the member, acts or omissions that involve intentional misconduct by a director, or a knowing violation of law by a director, for conduct violating RCW 23B.08.310, or for any transaction from which the director will personally receive a benefit in money, property, or services to which the director is not legally entitled.

### **Addendum 01: Requirements to Lands petitioning to join the Northern Lights**

(01).1. Must retain a contract with the Amtgard International Board of Directors (AIBOD)

(01).2. Must abide by the Corpora and most current Amtgard rulebook, or Rules of Play

(01).3. Must exist as a freehold for six (6) months before petitioning to join the Northern Lights

(01).4. No lands outside of the state of Washington may be petitioned to join the Northern Lights, although the Northern Lights will consider groups who approach it

(01).4.1. Lands outside of Washington must:

(01).4.1.1. Send a written notice of intent to the Northern Lights Board of Directors

(01).4.1.2. Send a written notice of intent to the Board of Directors of the Kingdom that their land fall within

(01).4.1.3. Must receive a written agreement signed by the Board of Directors AND Monarch of the Kingdom that their lands fall within.

### **Addendum 02: Emergency Lockdown Procedures**

This procedure may be implemented in the event of a Government Mandate or State of Emergency which prohibits us from holding physical meetings or park days.

(02).1.0. Implementation

(02).1.1. This procedure may be enacted by joint agreement of the Kingdom Monarch and Prime Minister, to be ratified via Althing within two (2) weeks.

(02).1.2. This procedure will supersede or alter some standards and procedures laid down by the Corpora, in order for the Kingdom of Northern Lights to continue to function. Anything not specifically mentioned in this document will continue to function as per the Corpora.

(02).1.3. Once implemented; this procedure will be in effect until the end of the State of Emergency/Government Mandate.

(02).1.3.1. In the event the State of Emergency/Government Mandate lasts to the end of whatever reign this procedure was implemented, (02).1.1. will need to be repeated at the beginning of the next reign, and every subsequent reign until the State of Emergency/Government Mandate is over.

(02).2.0. Attendance and Credits

(02).2.1. The Kingdom of the Northern Lights will continue to provide a minimum of one (1) "Attendance" opportunity per month, utilizing an online format, such as the Kingdom Facebook page.

(02).2.1.1. These attendance opportunities may include, but are not limited to Live Stream videos, guided discussion topics, challenges/competitions, etc. The goal of these attendance opportunities should be to garner participation and interaction among players.

(02).2.1.2. The Kingdom may award however many credits they deem appropriate, as long as they do not go over the allotted number of credits allowed by the Amtgard Circle of Monarchs.

(02).2.2. Lands within the Northern Lights will provide weekly attendance opportunities, to take place on the weekend day their park is usually scheduled to meet. These attendance opportunities will follow the same standards as stated above for the Kingdom Level.

(02).2.2.1. These attendance opportunities should be hosted on that land's Facebook Group page but may be advertised on other pages. These can be hosted by anyone, even if they are not members of a local land, as long as it is hosted on the land Group page.

(02).2.2.1.1. Lands may choose to use a different platform (Zoom, Discord, etc.) to host attendance opportunities, as long as the event is posted to their Facebook Group Page. This can either be done through announcements ahead of time, and/or a posted link leading to wherever the event is being hosted.

(02).2.2.2. In adherence with the rules of Amtgard, anyone who participates, regardless of home park, should be given credit. However, this does not change the fact that players may only sign in and be counted at one (1) park per day.

(02).2.2.3. In the event a land is struggling to host attendance opportunities, the Kingdom of Northern Lights should provide ideas and support when possible.

(02).2.3. Lands may collaborate and host attendance opportunities together. If the attendance opportunity for multiple lands will be hosted on one (1) land's Facebook Group page, it must be announced on the Group pages of the other lands participating at least 48 hours ahead of time.

#### (02).3.0. Dues

(02).3.1. To provide increased opportunities for a member to pay their dues, for the duration of the emergency situation dues can be paid to the Monarch and Regent, in addition to the Prime Minister.

(02).3.1.1. The local monarchies should provide increased methods for a member to pay dues. Some examples may be money orders sent through the mail, PayPal, Facebook Pay, etc. Not every land needs to provide all the same methods, but lands should provide whatever methods possible for members to be able to pay their dues.

#### (02).4.0. Month of the Crown and Running for Office

(02).4.1. The timing and schedule for Month of the Crown will remain the same, with the exception of the removal of Cultural and Warskill Qualification events.

(02).4.2. Members in Good Standing may still run for office, both at the Kingdom and Local levels, on the same schedule laid out by the Corpora.

(02).4.2.1. Candidates will still be required to meet attendance requirements to qualify as a Member in Good Standing, pay their Dues, and pass a Reeves and Corpora Test.

#### (02).5.0. Reopening Procedure

(02).5.1. The NL COM will develop a "Plan of Action" for the return to normal park days.

(02).5.1.1. The Plan of Action must be adopted by a 2/3 majority vote of the COM.

(02).5.1.2. At the beginning of each Reign the new COM must revote on the Plan of Action.

(02).5.2. Any Plan of Action developed must address the following:

- i. safety and health requirements
- ii. does not violate State or Local Laws
- iii. can be universally applied to all parks

(02).5.3. The BoD will verify the "Plan of Action" to ensure that the items in section (02).5.2 are addressed.

(02).5.3.1. If there are any changes, the BoD will return the plan to the CoM, with recommended changes.

(02).5.3.2. If the CoM makes any changes to the plan, the BoD must verify the changes meet the requirements of section (02).5.2.

(02).5.4. If the “Plan of Action” meets all requirements, then it will be announced to the populace, and go into effect one (1) month after adoption.

## **APPENDIX A: Honors and Awards**

### **A.1. Knighthood:**

A.1.1. The Monarch of the Kingdom of Northern Lights may grant initial knighthood for any of the orders of knighthood outlined in the Rules of Play, upon confirmation of eligibility and with approval of the Circle of Knights.

A.1.2. The Monarch of the Kingdom of Northern Lights may award additional orders of knighthood to those already knighted upon confirmation of eligibility.

### **A.2. Non-Standardized, Non-Ladder and/or Northern Lights Specific Awards:**

Award	Awarded By	Awarded For	Limitations
Order of the Flame	Monarch	A group for outstanding contributions to Amtgard	Given once per reign
Order of the Griffin	Monarch, Champion	Courage, chivalry, and honor on the battlefield	None
Order of the Hydra	Monarch, Regent	Entering enough events to qualify for the Crown Tourney or elections	None
Order of the Jovius	Monarch	Outstanding attitude	Given once per reign
Order of the Mask	Monarch	Outstanding portrayal of persona	Given once per reign
Order of the Zodiac	Monarch	Outstanding contributions in any one month	Given once per month
Order of the Hunter	Monarch, Champion	Fighting prowess with a bow or crossbow	See below
Order of the Walker of the Middle	Monarch	Exemplification of the ideals and conduct of reeves	Can only be awarded to a person once

#### **A..2.1. Order of the Hunter**

A.2.1.1. Order of the Hunter is earned under the following suggested criteria:

(i) First Order of the Hunter – Earned for showing fighting prowess with a bow or crossbow in combat or tournament;

(ii) Second Order of the Hunter – Awarded for showing higher than normal fighting prowess with a bow or crossbow in combat or tournament;

(iii) Third Order of the Hunter – Awarded for showing continued fighting prowess with a bow or crossbow in combat or tournament;

(iv) Fourth Order of the Hunter – Awarded for showing exceptional and continued fighting prowess with a bow or crossbow in combat or tournament;



- (v) Fifth Order of the Hunter – Awarded for advanced bowmanship and prowess during combat scenarios of a large group or for showing exceptional skills during a kingdom level archery tournament hosting at least 10 competitors;
- (vi) Sixth Order of the Hunter – Awarded for advanced bowmanship and prowess during combat scenarios of a large group or for showing exceptional skills during a kingdom level archery tournament hosting at least 12 competitors;
- (vii) Seventh Order of the Hunter – Awarded for advanced combat skills with a bow or crossbow during a large-scale battle game or “war” at kingdom level events or for showing advanced skill sets and accuracy during kingdom level tournaments hosting at least 15 competitors;
- (viii). Eight Order of the Hunter – Awarded for displaying exceptional skill and accuracy during large scale combat events (i.e. – Kingdom level events/campouts), standing out as exemplary or for placing at least 3rd in a kingdom level bracketed archery tournament hosting at least 15 competitors or more;
- (ix). Ninth Order of the Hunter – Awarded for displaying exceptional skill and accuracy during large scale combat events (i.e. – Kingdom level events/campouts) standing out as exemplary or for placing at least 2nd in a kingdom level bracketed archery tournament hosting at least 15 competitors or more;
- (x). Tenth Order of the Hunter - Awarded for displaying exceptional skill and accuracy during large scale combat events (i.e. – Kingdom level events/campouts) standing out as exemplary or for placing 1st in a kingdom level bracketed archery tournament hosting at least 15 competitors or more.

A.2.1.2. Order of the Arcuarii (Title of: Arcuarius) – Awarded for consistently winning Archery tournaments at kingdom level as well as displaying the highest level of prowess and skill during combat scenarios and event/campout “wars” above and beyond. Consistently displaying themselves as the best of the best and helping others to learn archery safely. These Marksmen of the Order are the shining example of what it is to be a Hunter in Amtgard. Title can be awarded after obtaining 10 Orders of the Hunter.

Note: as with the order of the warrior, orders of all types, when awarded at higher levels, should be harder to earn (i.e.-the requirements for a person’s 7th Hunter should be higher than the requirements to attain their 2nd, etc.).

**A.3. Titles of Nobility and Lesser Titles of Honor (awarded by the Kingdom Monarch):**

A.3.1 Disclaimer: While these titles are historical in nature, it should be noted that the individual receiving the awards gender identity be taken into consideration when awarding a title of nobility.

Title	Equivalent	Criteria
Grand Duke	None	Serve the kingdom two terms as Monarch.
Arch Duke	None	One term each as Kingdom and Duchy Monarch.
Duke/Duchess	Doge, Dux, Herzog, Duc, Duque, Duca, Pfalzgraf, Shogun, Bretwalda, Chiangchun	Serve one term as Kingdom Monarch.
Count/Countess	Earl, Graf, Jarl, Conde, Comte, Conte, Kaliph, Khidiw, Cuauhtlahtoque, Contessa	Serve one term as Kingdom Regent.

Marquis	Markgraf, Marchioness, Margrave, Marchese, Margravine, Marquee	Serve in each of the following positions of a Kingdom-Monarch, Regent, Prime Minister.
Viscount/Viscountess	Vicomte, Viconte, Visconte, Vizconde, Visconde, Walfgraf, Pasha	Have held both the following positions of a Kingdom- Champion, Weaponmaster.
Baron/Baronness	Thane, Daimyo, Khan (Kahn), Emir, Barun, Barao, Barone	Serve the Kingdom six months as Prime Minister, serve at a Duchy six months as Monarch.
Baronet	Freiherr, Lesser Thane, Sheik, Seignur, Nawab, Begum	Serve in a pro tem position for the Kingdom, serve at a Duchy six months as Regent, serve at a Barony six months as Monarch.
Lord/Lady	Halfweard, Loverd, Laferd, Pan, Laird, Kyrios, Dom, Don, Sherif, U Sayid, Agah, Rabban, Chieftain	Monarch's discretion (service to Amtgard), serve at a Duchy six months as Prime Minister, serve at a Barony six months as Regent, serve at a Shire six months as Monarch.
Defender	None	Serve the Kingdom six months as Champion.
Master	None	Monarch's discretion (service to Amtgard), serve at a Duchy six months as Champion, serve at a Barony six months as Prime Minister, serve at a Shire six months as Regent.
Esquire	None	Suggested criteria: Monarch's discretion (service to Amtgard), serve at a Barony six months as Champion, serve at a Shire six months either as Prime Minister or Champion.
Paragon (class)	None	Display exemplary knowledge and use of class abilities and personify behavior of said class.

#### A.4 Order of Precedence

Kingdom Monarch
Kingdom Regent
Kingdom Prime Minister
Grand Duke
Arch Duke

Kingdom Champion
Duke
Count/ Marquis
Viscount
Baron
Knighthood
Baronet
Warlord, Master of Service Orders, Master of Craft Orders, Battlemaster
Lord
The Title of Master
Esquire
Guild Master of Reeves
Class Paragons
Captain of the Guard
Scribe, Court Herald, and Jester
Weaponmaster
All other Guild Masters
All other Court Positions
Royal Guardsmen
Company/House heads
Squire
Reeves Guild
Company/House Officers
Rules Representative

A.5. Rescinding an award or title:

A.5.1. Any award or title given in the Northern Lights may be formally rescinded in the following manner:

A.5.1.1. Written notification of intent to return said award, either via private message or by privately remitted hard copy written format given to both the Kingdom Prime Minister and the Kingdom Monarch, including date rescinded, Amtgard persona name, and mundane legal name.

A.5.1.2. If the award in question is a Knighthood, written notice as per above must also be

submitted to the Speaker of Knights.

A.5.2. No later than two (2) weeks following the completion of above, the award shall be removed from the ORK records of the individual by the Kingdom Prime Minister, and the individual requesting the award removal shall be notified that the award(s) has been removed.

A.5.3. Only a Monarch may remove (strip) a title of nobility, Knighthood, and/or award from a person for repeated proven violations of the Corpora and/or Rulebook under the following condition:

A.5.3.1. Agreement of Kingdom Prime Minister & 2/3 vote of an Althing by Members in Good Standing.

A.5.3.2. Any General populace member or Member in Good Standing may bring the request for a person's title of nobility, Knighthood, and/or award to be removed (stripped) via a vote of an Althing, but the power to remove (strip) comes from the office of Kingdom Monarch itself.

## **APPENDIX B - A&S Categories**

Division: Construction - Orders of the Owl

Category: Passive Construction (An item that serves a function beyond aesthetics)

Category: Active Construction (An item that serves a function beyond aesthetics and has one or more moving parts that serve an inherent part of the item's function)

Category: Amtgard Legal Weapons (This includes throwing daggers / javelins / boulders / spellballs.)

Category: Amtgard Legal Shield

Category: Amtgard Legal Armor

Division: Writing - Orders of the Dragon

Category: Non-Fiction Writing

Category: Fiction Writing

Category: Poetry

Category: Quest/Battlegame Scenario Write up

Division: Garb - Orders of the Garber

Category: Field Garb

Category: Court Garb

Category: Monster Garb

Category: Garb Accessories

Division: Performance/Bardic Art - Orders of the Dragon

Category: Recitation

Category: Singing

Category: Expository Speaking

Category: Instrument

Category: Dance/Movement Art (Kata, yoga, live weapon demonstration, mime, etc...)

Division: Consumables - Orders of the Dragon

(All consumables should include a complete list of ingredients.)

Category: Inedible Consumables

Category: Baking

Category: Cooking

Category: Vintners (Only for alcoholic drinks made from non-alcoholic components and fermented/distilled/brewed by the entrant.)

Category: Beverages (Includes drinks that involve mixing various components to achieve a final product, both alcoholic and non-alcoholic.)

Division: Art - Orders of the Dragon

Category: Needlework

Category: 2D Art

Category: 3D Art

Category: Film/Radio

Category: Jewelry

Division: Rose - Orders of the Rose/Smith (Items entered in this category are not necessarily judged on their quality, but more on their potential to benefit Amtgard. Entries might include belt favors, banners, pictures, and descriptions of a successful demo...)

**The Kingdom of the Northern Lights**  
**Statement of Organization Officer Fiduciary Responsibility**

I, \_\_\_\_\_ (real name) "Guarantor" have declared for the Amtgard:  
Northern Lights organizational position of:

- Monarch                                       Prime Minister                                       Treasurer, Board of Directors

This position carries, along with other responsibilities, the ability to access and distribute funds belonging to the group known legally as Amtgard: Northern Lights, a Washington State Non-Profit Organization. I acknowledge that I am financially responsible for these funds. It is my duty to provide accurate and original receipts, records of expenditures. Additionally, I agree to grant any legal authority (Federal, State, and Local) complete access to my records, finances, and property, should any legal case dealing with Amtgard: Northern Lights funds occur.

\_\_\_\_\_  
Guarantor Signature

\_\_\_\_\_  
Witness #1 Signature

\_\_\_\_\_  
Printed Name of Guarantor

\_\_\_\_\_  
Printed Name of Witness #1

\_\_\_\_\_  
Date

\_\_\_\_\_  
Date

\_\_\_\_\_  
Witness #2 Signature

\_\_\_\_\_  
Printed Name of Witness #2

\_\_\_\_\_  
Date

Signed original to be stored with the Amtgard: Northern Lights Prime Minister for no less than five (5) years.

Signed copies will be given to Guarantor, Amtgard: Northern Lights Monarch and Amtgard: Northern Lights Board of Directors (Treasurer) within 30 days of signatures.